

# Link Analysis

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Rankings may be composed (e.g., by linear combination): this is called *rank aggregation*.

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- ▶ *Ranking*: it establishes a total order on  $S(q)$  determining how the results should be presented to the user.

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- ▶ The typical user just looks at the first result page; often, just the first link (*Feeling lucky*)
- ▶ In the past, a search engine's share of market used to depend on freshness, usability, coverage, additional features...
- ▶ ... now, the competitive edge is determined mostly by ranking!

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- ▶ **Basic assumption:** A link is a way to confer importance.

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- ▶ there is an arc from node  $x$  to node  $y$  iff the page with URL  $x$  contains a hyperlink towards URL  $y$ .

This is called the *Web graph*.

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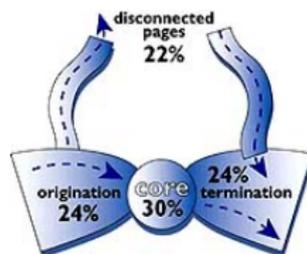
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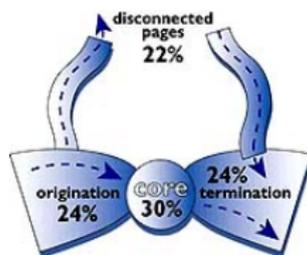
**BE CAREFUL!** Our knowledge of the Web is only indirect! (it is what we can collect using web crawlers, or interrogating search engines. . . )

# What Is the Shape of the Web?



- ▶ The (known part of the) Web graph has a bowtie-like shape...
- ▶ Subdomains (e.g., country-code domains [.fr, .it, ...], large intranets etc.) are similar: a fractal-like graph
- ▶ It is *highly dynamic*

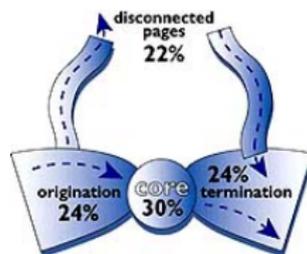
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## Giant component (core)

- ▶ A strongly-connected component containing about 30% of the pages
- ▶ Estimated diameter: directed  $\rightarrow$  20/30; undirected  $\rightarrow$  10/17
- ▶ "It's a small-world!"

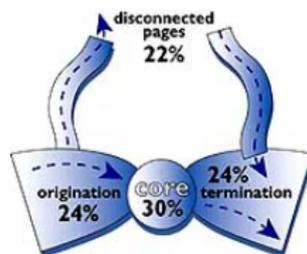
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## Left-hand side

- ▶ Ancestors of the giant component in the scc DAG
- ▶ About 25%
- ▶ Estimating its size is very difficult (how can you get there???)
- ▶ They are the Web pariahs: they are there, but no one wants to link them!

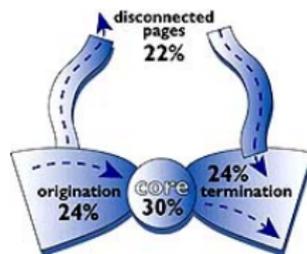
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## Right-hand side

- ▶ Descendants of the giant component in the scc DAG
- ▶ About 25%
- ▶ Contains all “documents” with no hyperlinks in them (e.g., pure text, word/PDF/PostScript with no links etc.)

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## Tubes, tendrils and isolated components

- ▶ Remaining nodes (20%)

# Ranking Techniques: A Taxonomy

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	<b>Query-dependent (dynamic)</b>	<b>Query-independent (static)</b>
Text-based	IR (already treated)	-
Link-based	e.g., HITS	e.g., PageRank

Query-independent link-based techniques are methods that assign an *importance* to the nodes of a graph based on their position in the graph itself. This is often referred to as *graph centrality*

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- ▶ a new interest raised in the mid-90s with the advent of search engines: a “reincarnation” of centrality.

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- ▶ a new interest raised in the mid-90s with the advent of search engines: a “reincarnation” of centrality.

Freeman (1979) observed:

*“several measures are often only vaguely related to the intuitive ideas they purport to index, and many are so complex that it is difficult or impossible to discover what, if anything, they are measuring”*

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4. measures based on spectral measures [dominant eigenvector, Seeley's index, PageRank, HITS].

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- ▶ it can be computed efficiently
- ▶ it is (used to be) the main ranking technique used at Google.

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**Problem with this solution:** Formation of oligopolies that “suck away” all money from the system, without ever giving it back.

## PageRank — An introductory metaphor (2)

- ▶ At every step, only a fixed fraction  $\alpha < 1$  of the money a page has is redistributed to its neighbors; the remaining fraction  $1 - \alpha$  is paid to the state (a form of taxation).

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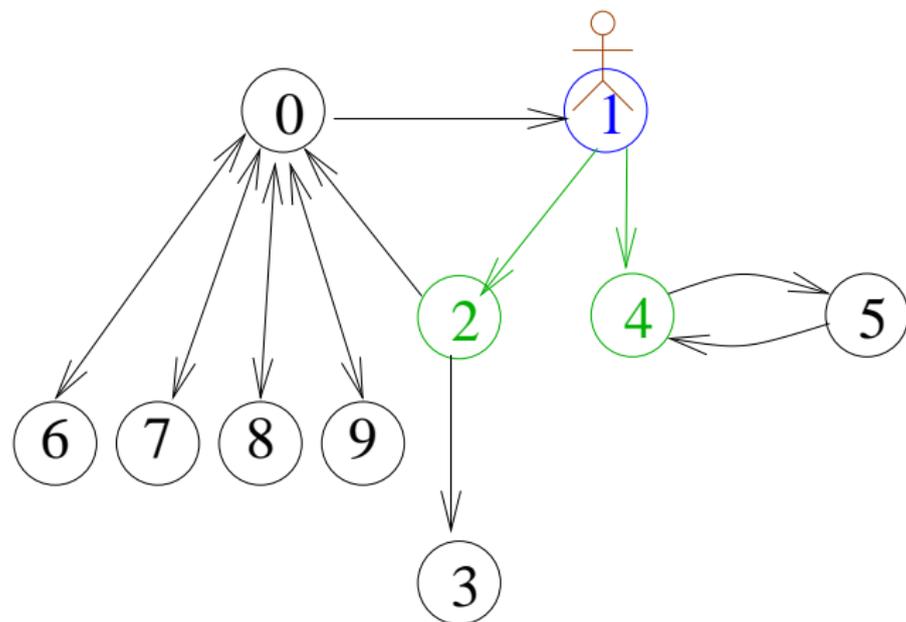
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Dangling nodes pay, as every other node,  $1 - \alpha$  in taxes, and distribute  $\alpha$  to the nodes according to a fixed *dangling-node distribution*  $u$ .

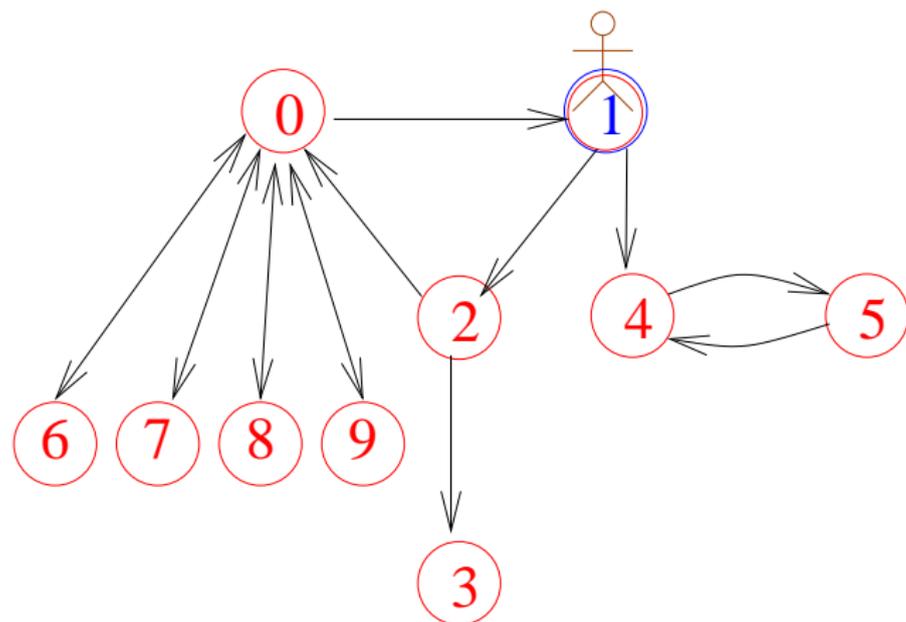


# PageRank: the Web-Surfer Metaphor



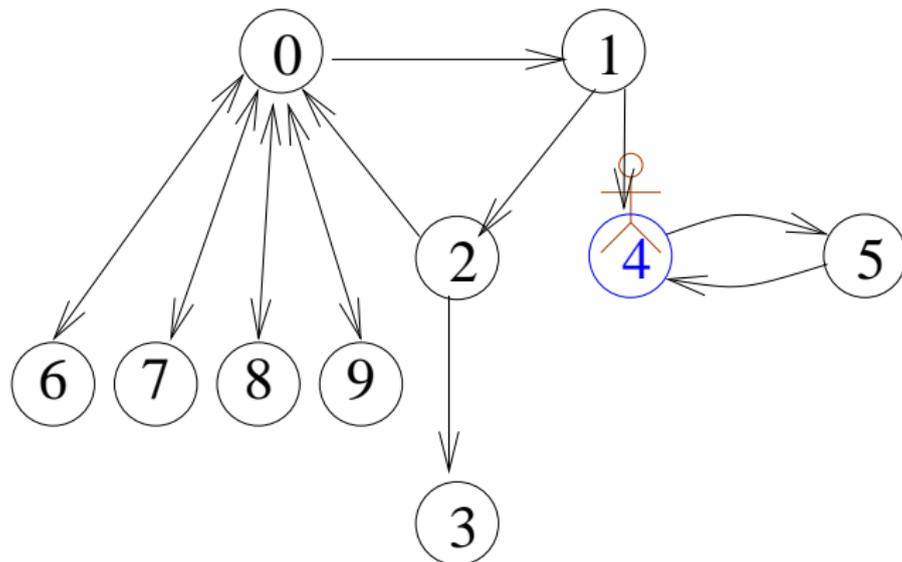
At each step, with probability  $\alpha$  (s)he chooses the next page by clicking on a random link...

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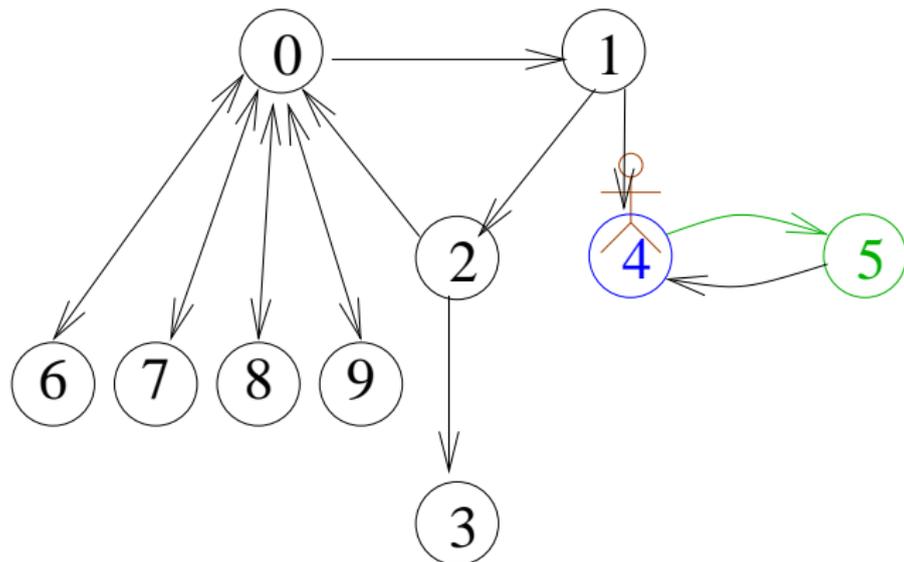


... with probability  $1 - \alpha$ , (s)he jumps to a random node (chosen uniformly or according to a fixed distribution, the *preference vector*)

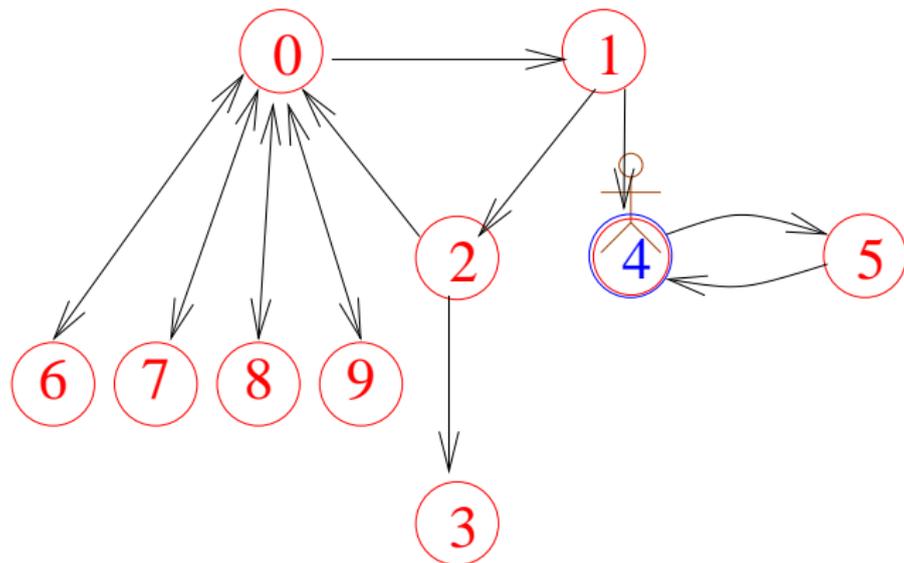
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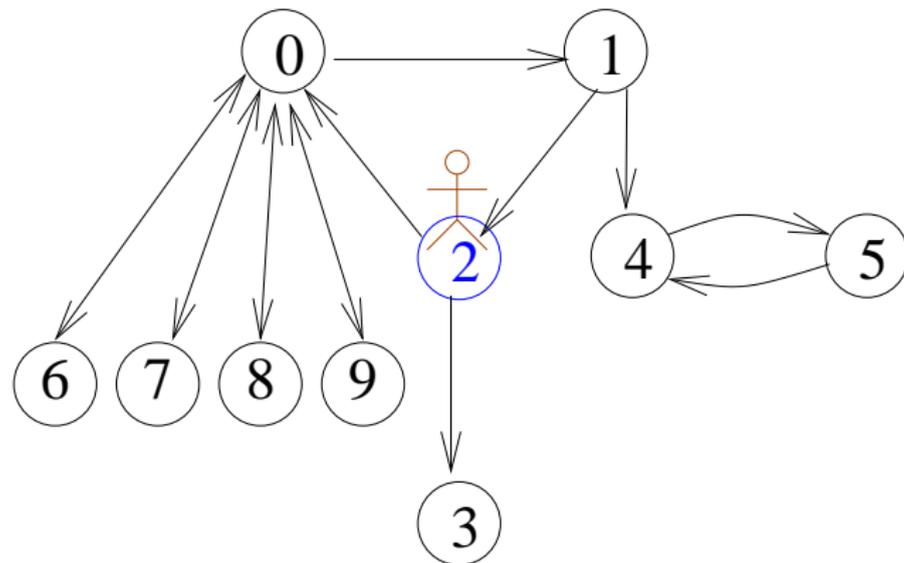
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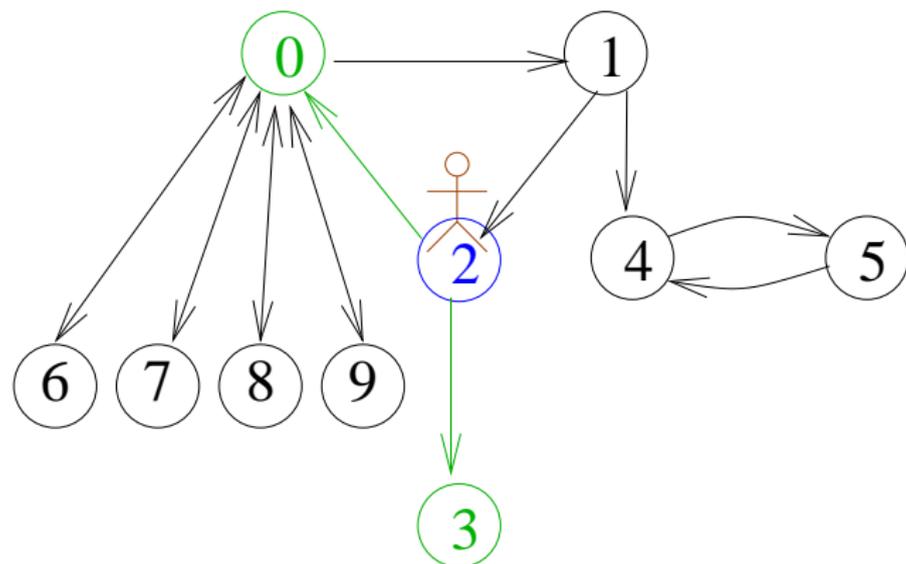
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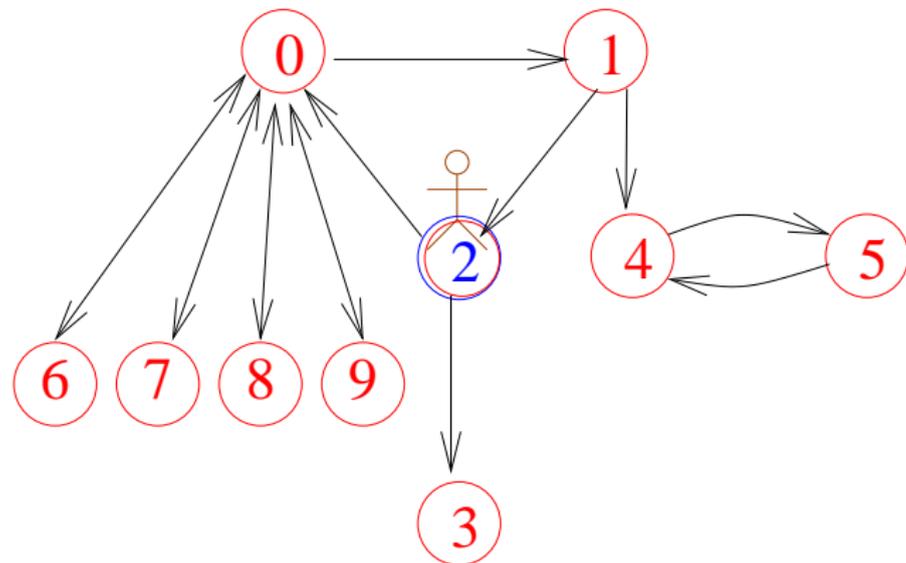
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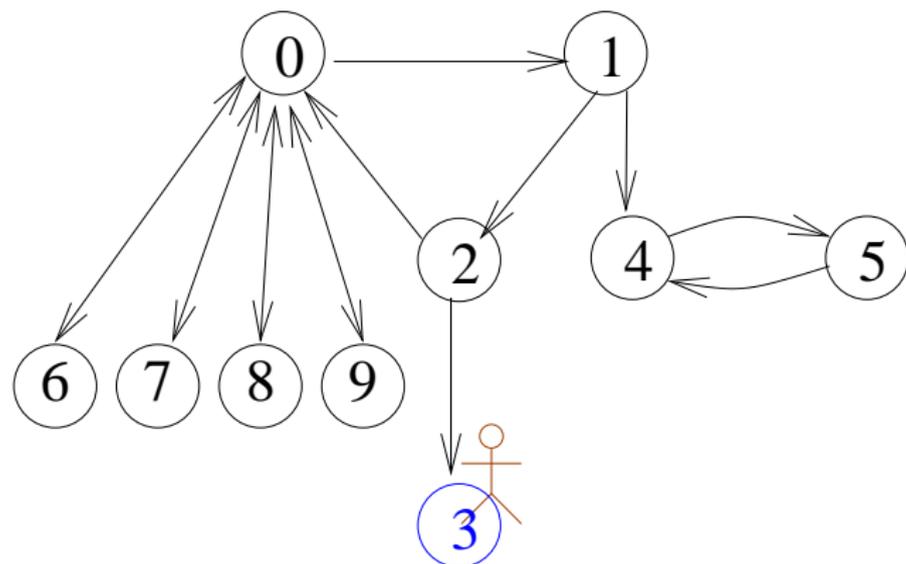
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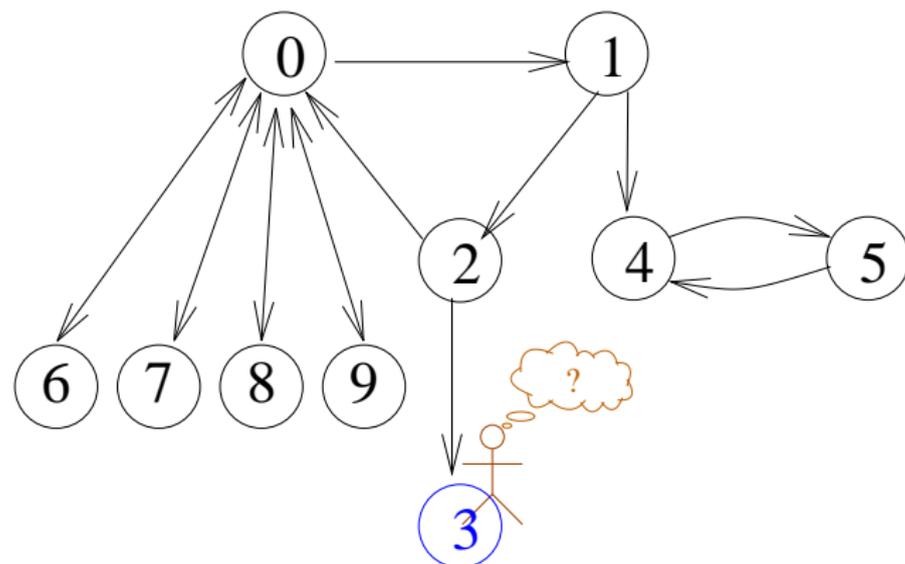
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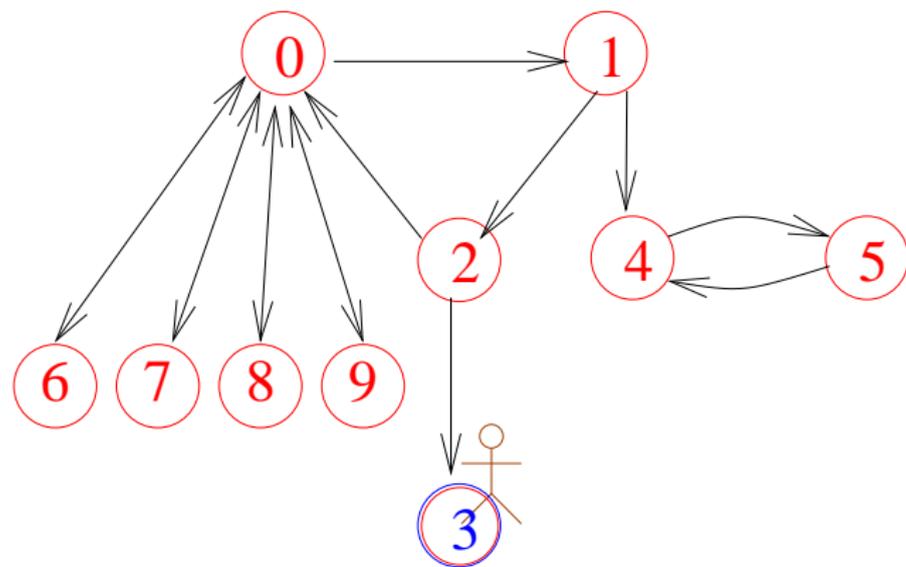


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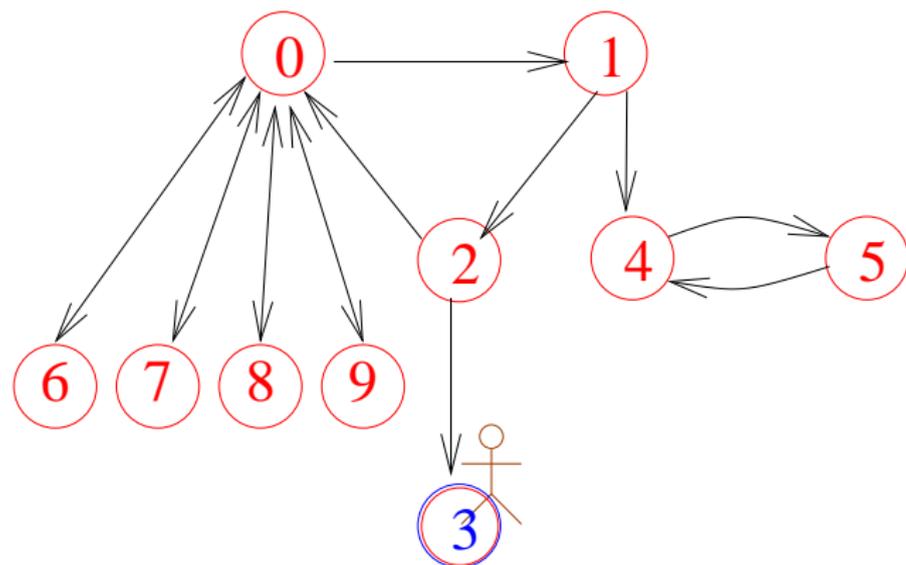
What if (s)he reaches a node with no outlinks (a *dangling node*)?

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In that case, (s)he jumps to a random node *with probability 1*.

# PageRank: the Web-Surfer Metaphor



The PageRank of a page is the average fraction of time spent by the surfer on that page.

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How does PageRank depends on each of these factors? What happens at limit values (e.g.,  $\alpha \rightarrow 1$ )?

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- ▶ Let  $\alpha$  be the *damping factor*.

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- ▶ Equivalently, as the unique stationary state of the Markov chain

$$\alpha(\bar{G} + d^T u) + (1 - \alpha)\mathbf{1}^T v$$

that we call a *Markov chain with restart* [Boldi, Lonati, Santini & Vigna 2006].

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where  $f(-)$  is a suitable *damping function* that goes to zero sufficiently fast [Baeza-Yates, Boldi & Castillo 2006].

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## Theorem

*The  $n$ -th approximation of PageRank computed by the Power Method with damping factor  $\alpha$  and starting vector  $v$  coincides with the  $n$ -th degree Maclaurin polynomial of PageRank evaluated in  $\alpha$ .*

$$vM^n = v + v \sum_{k=1}^n \alpha^k (P^k - P^{k-1}).$$

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# One $\alpha$ to rule them all. . .

## Corollary

*The difference between the  $k$ -th and the  $(k - 1)$ -th approximation of PageRank (as computed by the Power Method with starting vector  $v$ ), divided by  $\alpha^k$ , is the  $k$ -th coefficient of the power series of PageRank.*

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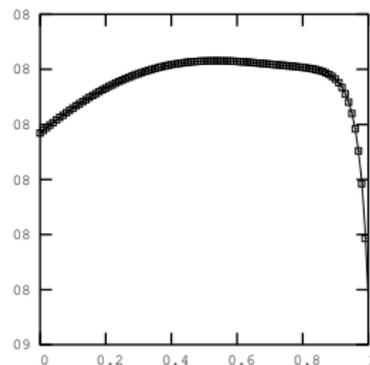
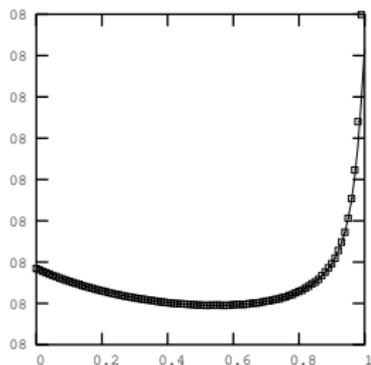
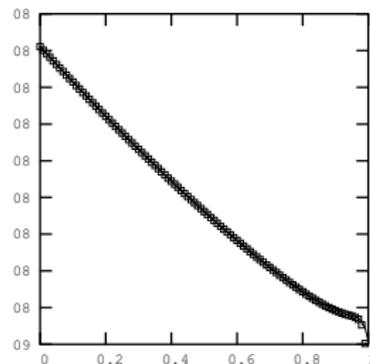
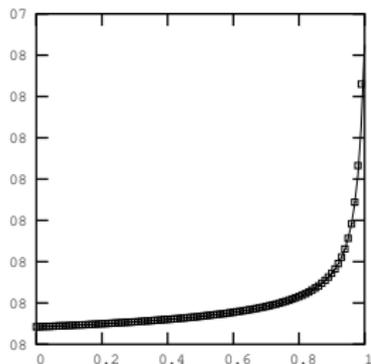
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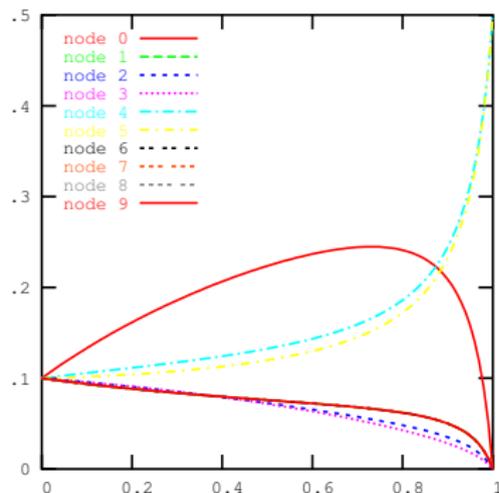
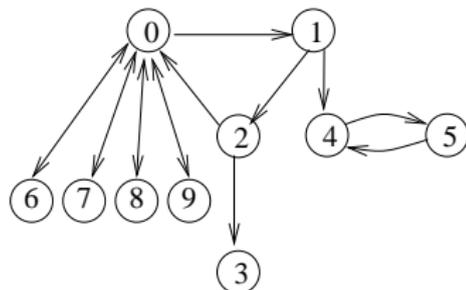
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Even more is true, of course: using standard series derivation techniques, one can approximate the  $k$ -th derivative.

# Some typical behaviours

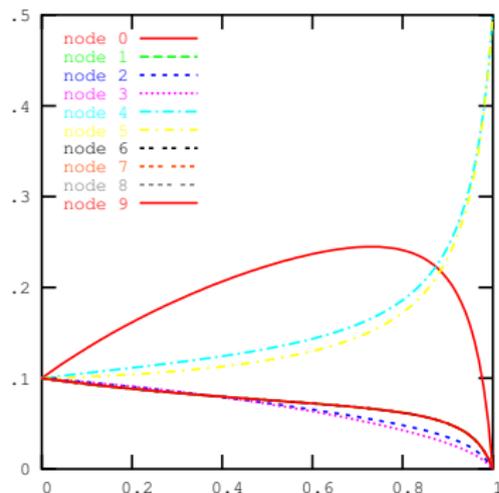
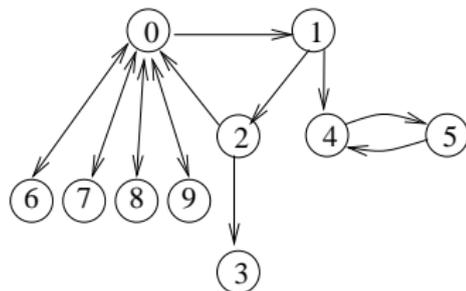


# An example



$$r_0(\alpha) = -5 \frac{(-1 + \alpha) (\alpha^2 + 18\alpha + 4)}{8\alpha^4 + \alpha^3 - 170\alpha^2 - 20\alpha + 200}$$

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$$r_1(\alpha) = -2 \frac{(-1 + \alpha) (\alpha^2 + 2\alpha + 10)}{8\alpha^4 + \alpha^3 - 170\alpha^2 - 20\alpha + 200}$$

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- ▶ . . . yet, we believe that understanding how  $r(\alpha)$  changes when  $\alpha$  is modified is important.

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Since  $r$  is a coordinatewise bounded function defined on  $[0, 1)$ , the limit

$$r^* = \lim_{\alpha \rightarrow 1^-} r$$

exists.

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In fact, since the *resolvent*  $(I/\alpha - P)$  has a Laurent expansion around 1 in the largest disc not containing  $1/\lambda$  for another eigenvalue  $\lambda$  of  $P$ , PageRank is analytic in the same disc; a standard computation yields

$$(1 - \alpha)(1 - \alpha P)^{-1} = P^* - \sum_{n=0}^{\infty} \left( \frac{\alpha - 1}{\alpha} \right)^{n+1} Q^{n+1},$$

where  $Q = (I - P + P^*)^{-1} - P^*$  and

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What makes  $r^*$  different from other limit distributions? How can we describe its structure?

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## Corollary

Assume  $u = \mathbf{1}/n$ . Then:

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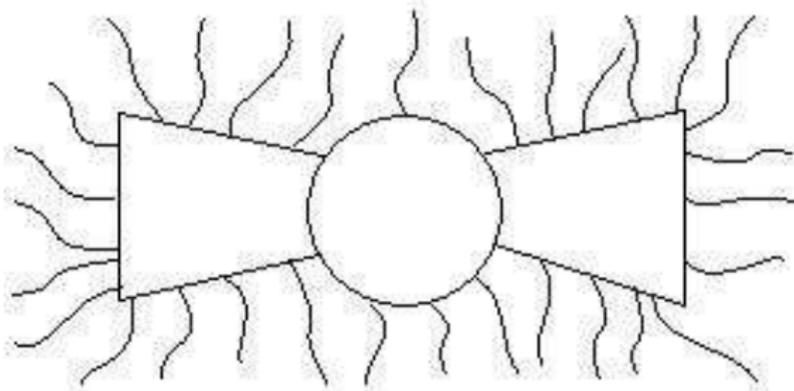
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1. If a bucket of  $G$  is reachable from the support of  $u$  then a node is recurrent for  $P$  iff it is a bucket of  $G$ ;
2. if no bucket of  $G$  is reachable from the support of  $u$ , all nodes reachable from the support of  $u$  form a bucket component of  $P$ ; hence, a node is recurrent for  $P$  iff it is in a bucket component of  $G$  or it is reachable from the support of  $u$ .

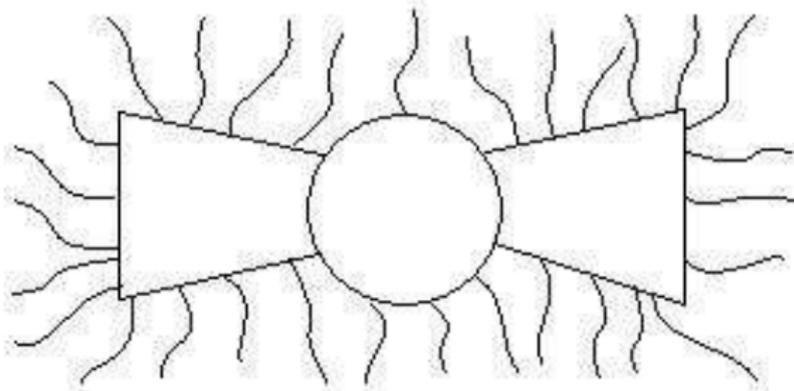
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$r(\alpha)$  becomes meaningless as  $\alpha \rightarrow 1$ !

# Interpretation

The statement of the previous theorem may seem a bit unfathomable. The essence, however, could be stated as follows: except for strongly connected graphs, or graphs whose terminal components are dangling, **the recurrent nodes are exactly the buckets** (unless we are in the very pathological case in which no bucket is reachable from the support of  $u$ ).

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In a word: **PageRank when  $\alpha \rightarrow 1$  is nonsense** in all real-world cases. . .

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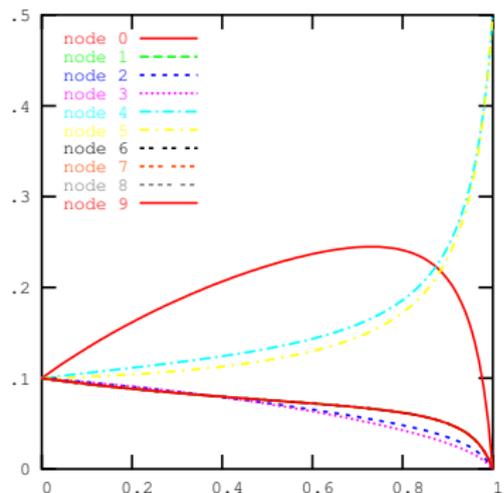
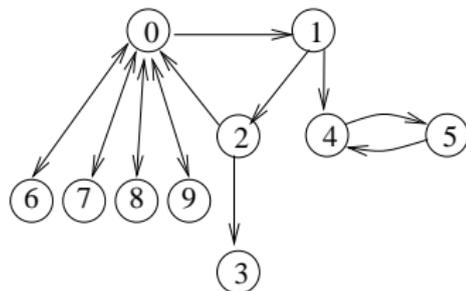
The statement of the previous theorem may seem a bit unfathomable. The essence, however, could be stated as follows: except for strongly connected graphs, or graphs whose terminal components are dangling, **the recurrent nodes are exactly the buckets** (unless we are in the very pathological case in which no bucket is reachable from the support of  $u$ ).

As we remarked, a real-world graph will certainly contain many buckets, so the first statement of the theorem will hold. This means that *most* nodes  $x$  will have zero rank when  $\alpha \rightarrow 1$ ; particular, all nodes in the core component.

In a word: **PageRank when  $\alpha \rightarrow 1$  is nonsense** in all real-world cases. . .

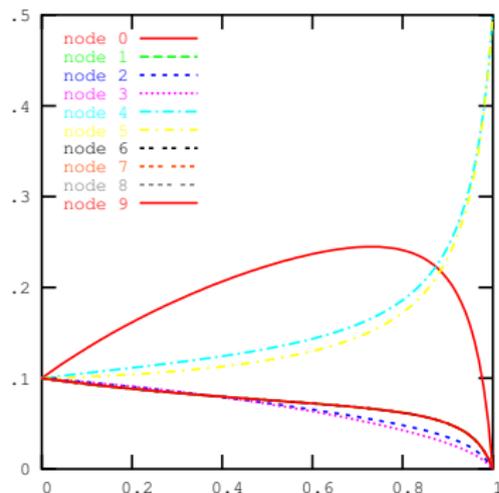
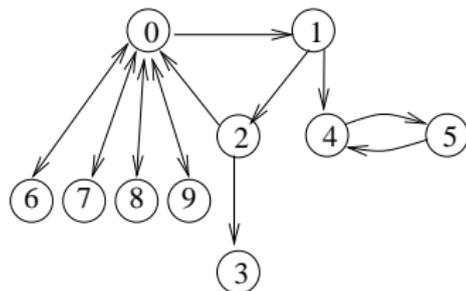
. . . and if you want the dire truth, there is an explicit formula in [Avrachenkov, Litvak & Kim 2006].

# An example



$$r_0(\alpha) = -5 \frac{(-1 + \alpha)(\alpha^2 + 18\alpha + 4)}{8\alpha^4 + \alpha^3 - 170\alpha^2 - 20\alpha + 200}$$

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$$r_1(\alpha) = -2 \frac{(-1 + \alpha)(\alpha^2 + 2\alpha + 10)}{8\alpha^4 + \alpha^3 - 170\alpha^2 - 20\alpha + 200}$$

# General behaviour

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We have an explicit formula for derivatives of PageRank ( $k > 0$ ):

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Approximating them is also not difficult, since we have Maclaurin polynomials ( $\llbracket r^{(k)}(\alpha) \rrbracket_t$  is the polynomial of order  $t$ ):

## Theorem

If  $t \geq k/(1 - \alpha)$ ,

$$\|r^{(k)}(\alpha) - \llbracket r^{(k)}(\alpha) \rrbracket_t\| \leq \frac{\delta_t}{1 - \delta_t} \|\llbracket r^{(k)}(\alpha) \rrbracket_t - \llbracket r^{(k)}(\alpha) \rrbracket_{t-1}\|,$$

where

$$1 > \delta_t = \frac{\alpha(t+1)}{t+1-k}.$$

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Also TotalRank is a special case of the general ranking technique of [Baeza–Yates, Boldi & Castillo 2006].

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Also TotalRank is a special case of the general ranking technique of [Baeza–Yates, Boldi & Castillo 2006]. The two damping functions for TotalRank and PageRank are:

$$d_T(\ell) = \frac{1}{(t+1)(t+2)}$$
$$d_P(\ell) = (1-\alpha)\alpha^\ell.$$

## ... and a possible explanation for .85

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The average path length of the Web is about 20, and  $\alpha^*(20) \approx .85 \dots$

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- ▶ Papers abound on both sides (and even on the I-don't-care-about-dangling-nodes side!).
- ▶ ...but the two versions are *very different!*: On a 100 million pages snapshot of the .uk domain, Kendall's  $\tau$  is  $\approx .25$  for a topic-based  $v$  and  $u = \mathbf{1}/n$ ! [Boldi *et al.* 2006].

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Clearly, **weakly preferential** PageRank is a *linear operator* associating to the preference distribution another distribution. Said otherwise, for a fixed  $\alpha$  PageRank is a linear function applied to the preference vector:

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Using the Sherman–Morrison formula it is possible to make the dependence on  $v$  and  $u$  explicit, and sort out what happens in the strongly preferential case.

# Pseudoranks

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Let us define the *pseudorank* of  $G$  with preference vector  $v$  and damping factor  $\alpha \in [0..1]$ :

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The notion appears in [Del Corso, Gullì & Romani 2004] and it has been used in [McSherry 2005; Fogaras, Rácz, Csalogány & Sarlós 2005] (actually, as *the* definition of PageRank).

# Explicit dependence

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Using pseudoranks we can easily express the dependence [Boldi, Posenato, Santini & Vigna 2006]:

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Using this formula, once the pseudoranks for certain distributions have been computed, it is possible to compute PageRank using any *convex combination* of such distributions as preference and dangling-node distribution.

Another evident feature of the above formula is that the dependence on the dangling-node distribution is *not linear*, so we *cannot expect strongly preferential PageRank to be linear in  $v$* .

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Nonetheless, if we fix  $u = v$  and simplify the resulting formula (getting back the formula obtained by Del Corso, Gullì and Romani)... .

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So *pseudoranks are just multiples of strongly preferential ranks*, and the side effect is that *strongly preferential PageRank can be computed by convex combination of pseudoranks*.

Assuming that  $v = \lambda x + (1 - \lambda)y$ , we have

$$r = r_{\lambda x + (1-\lambda)y}(\alpha) \quad \propto \quad \lambda \tilde{x}(\alpha) + (1 - \lambda) \tilde{y}(\alpha)$$

# Alternatives to PageRank

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- ▶ HITS (Kleinberg)
- ▶ SALSA (Lempel, Moran), a variant of HITS (not covered here)

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- ▶ the authoritativeness/hubiness scores are computed for the pages in  $G_q$

# HITS — Phase 1

$G_q$  is obtained as follows:

- ▶ the set  $S_q$  of the top  $k$  pages relative to  $q$  are obtained using some techniques (e.g., BM25)
- ▶ for each  $x \in S_q$ , all nodes in  $N^+(x)$  are added
- ▶ for each  $x \in S_q$ , at most  $h$  nodes of  $N^-(x)$  are added



At every iteration, we will have two scores  $h_x(t)$  and  $a_x(t)$  for every node  $x \in N_{G_q}$ .

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The  $\propto$  is necessary to avoid divergence (the scores are normalized at every iteration).

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It was supposedly used by Teoma (later Ask.com).