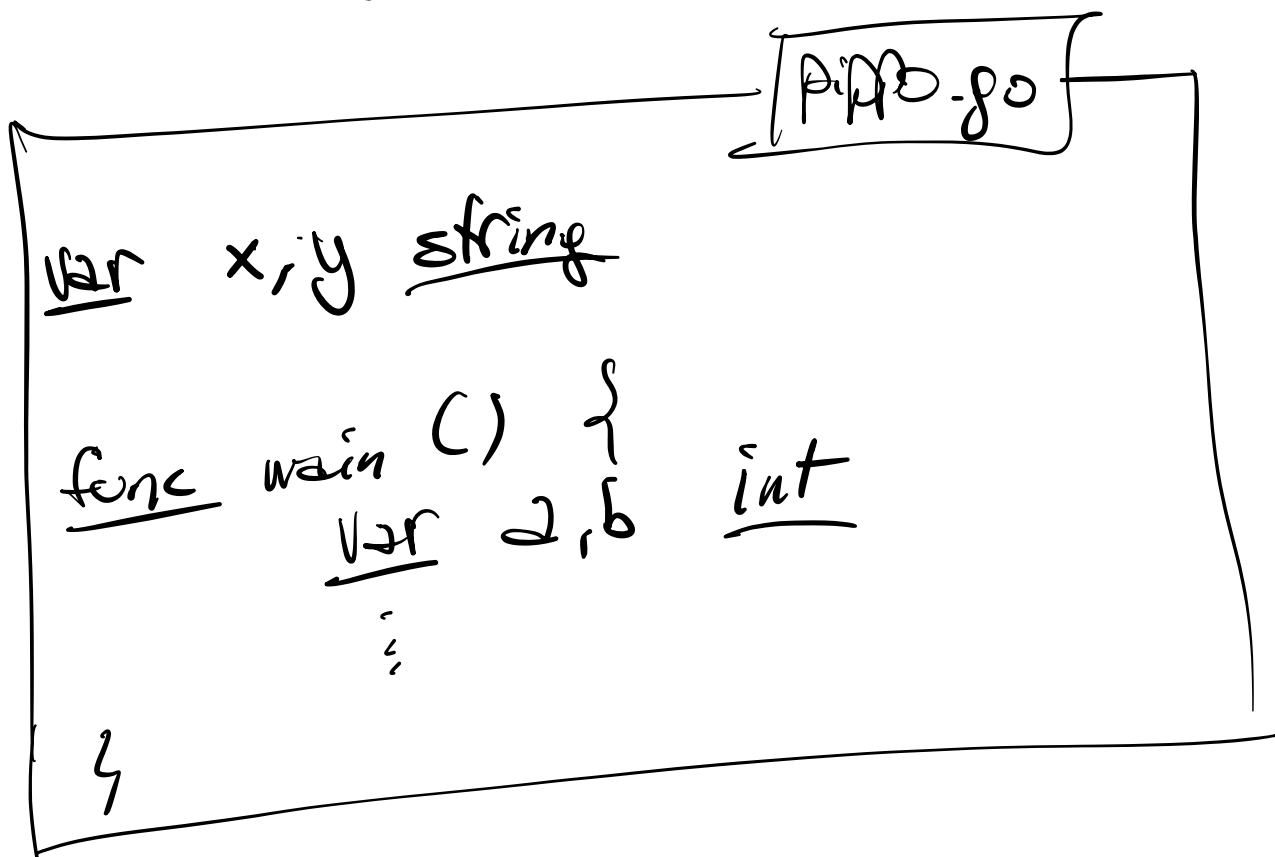


GESTIONE DELLA MEMORIA

- 1 MEMORIA STATICA
- 2 STACK (DI ESECUZIONE)
- 3 HEAP

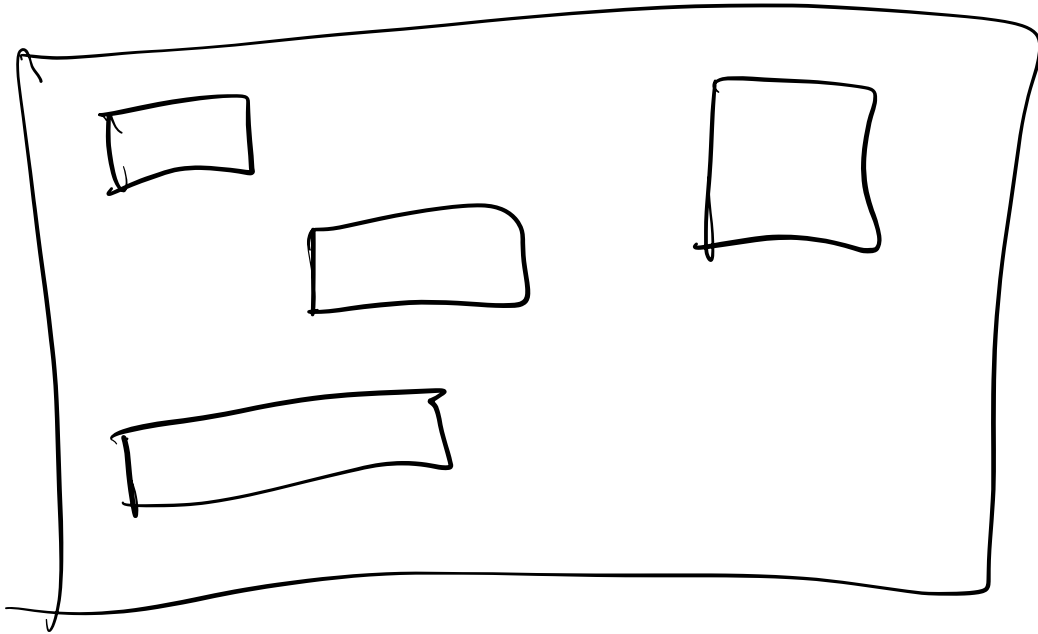
1 Vivono gli oggetti che devono esistere per tutta l'esecuzione del programma



3

HEAP

new / make



2

STACK

DI

ESECUZIONE

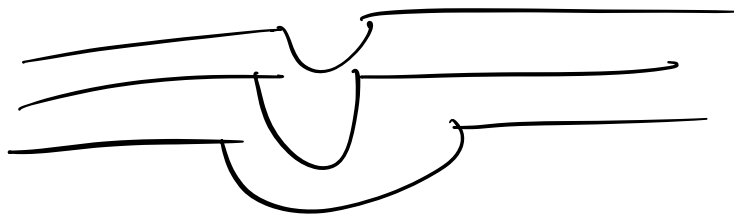
STRUTTURA DATI STACK

STACK

push

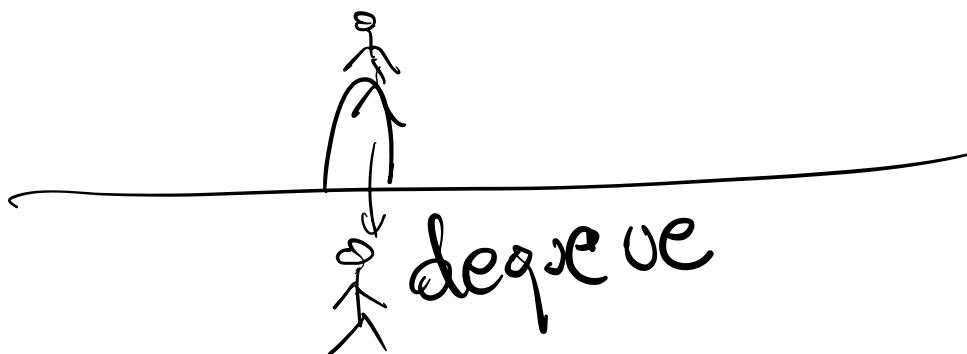


pop



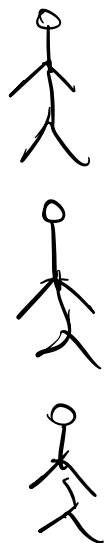
LIFO

CODA



dequeue

FIFO



enqueue



RECORD DI ATTIVAZIONE

func $f(x, y, \dots)$ }
var a, b, \dots
}

R.A.

VARIAILI LOCALI (PAR. FORMALI)
PUNTO DI RIENTRO
VALORE REST.

```
1  func main() {
2      var x, y, ris int
3      fmt.Scan(&x)
4      fmt.Scan(&y)
5      ris = f(x, y)
6      fmt.Printf("%d\n", ris)
7  }
8  func f(a, b int) (c int) {
9      var x, y int
10     x = sqr(a)
11     y = sqr(b)
12     → c = x + y + 1
13     return
14 }
15 func sqr(x int) (a int) {
16     → a = x * x
17     return
18 }
```

3	2
7	2
59	2

RICORSIONE

$$n! = 1 \cdot 2 \cdot 3 \cdot \underbrace{\dots}_{\text{...}} \cdot n$$

de $n=0$

$$n! \stackrel{\Delta}{=} \begin{cases} 1 \\ n \cdot (n-1)! \end{cases} \quad \text{altriwise}$$

$$\begin{aligned} 3! &= 3 \cdot 2! = 3 \cdot 2 \cdot 1! = \\ &= 3 \cdot 2 \cdot 1 \cdot 0! = \\ &= 3 \cdot 2 \cdot 1 \cdot 1 = 6 \end{aligned}$$

$$n? = \begin{cases} 1 & \text{se } n=0 \\ n+3 & (n+1)? \text{ alt.} \end{cases}$$

$$\begin{aligned} 3? &= 3 + 3 \cdot 4? = \\ &= 3 + 3 (3 + 3 \cdot 5?) = \\ &= \dots \end{aligned}$$

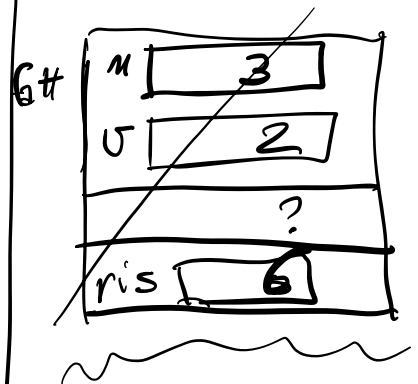
je $n=0$

$$n! \triangleq \begin{cases} 1 \\ n \cdot (n-1)! \end{cases}$$

alternati

```
1 func fatt (n int) (ris int) {
2   if n == 0 {
3     ris = 1
4   } else {
5     v := fatt(n-1)
6     ris = n * v
7   }
8   return
9 }
```

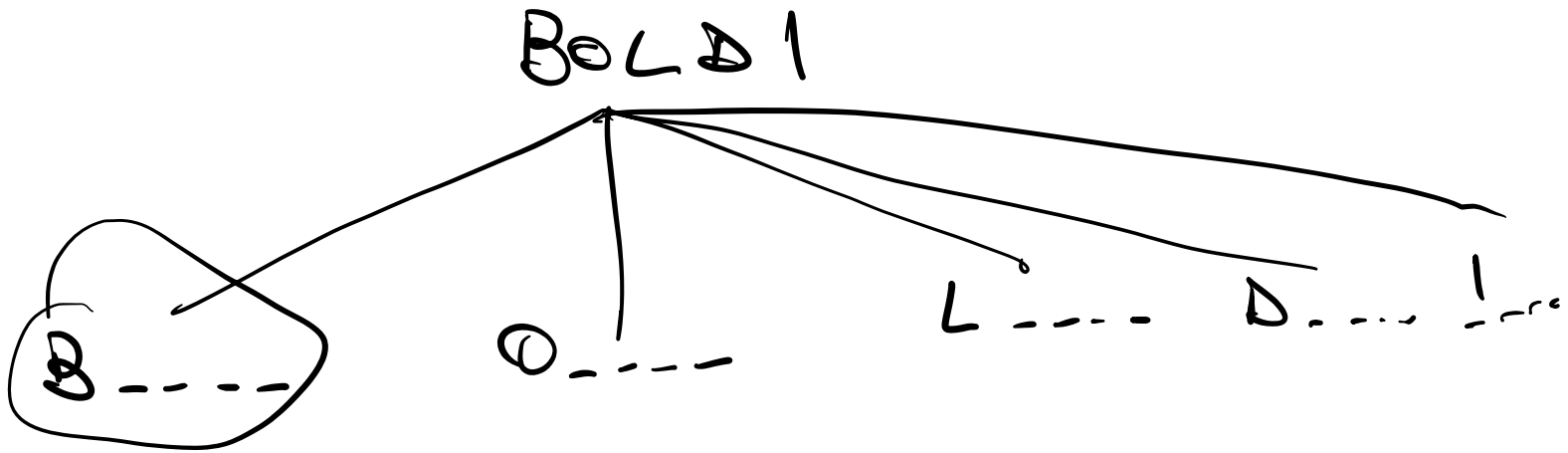
fatt(3)




```
func fatt (n int) int {  
  if n == 0 {  
    return 1  
  } else {  
    return n * fatt(n-1)  
  }  
}
```

ANAGRAMMI

BOLDI



```
func anagrammi (s string) []string {  
  if s == "" {  
    return []string { "" }  
  } else {  
    var ris []string  
    for i := 0; i < len(s); i++ {  
      primo := rune (s[i])  
      resto := s[:i] + s[i+1:]  
      anagResto := anagrammi (resto)  
      for _, x := range anagResto {  
        ris = append(ris, string(primo)+x)      }  
    }  
  }  
}
```

ris = append(ris,
string(primo) + x)

}
return ris

}

```

func f (x int) int {
    if x < 10 {
        return 1
    } else {
        return 1 + f(x/10)
    }
}

```

$$\begin{aligned}
 f(1357) &= 1 + f(135) = \\
 &= 1 + 1 + f(13) = \\
 &= 1 + 1 + 1 + f(1) = \\
 &= 1 + 1 + 1 + 1 = \\
 &= 4
 \end{aligned}$$

137 ₁₀	1	↑	10001001
68	0		
34	0		
17	1		
8	0		
4	0		
2	0		
1	1		
0			

```

func printBinary (x int) {
  if x < 2 {
    fut. Print (x)
  }
  else {
    resto := x / 2
    printBinary (x / 2)
    fut. Print (resto)
  }
}

```

3

3